ECE 100 - ITP Lecture 4

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Questions?

- ☐ Lab Assignments & Design Portfolio
 - Remember: you are creating a design portfolio for others to use.
- ☐ All written work must be your own! Zero credit for any report with any duplicated material anywhere. Referred to ECE Department.
- ☐ How do I prevent a costly \$300 repair bill?
 - > Be careful! Be patient.
 - > Don't short circuit a port or device.
 - > Don't let motors stall!
- ☐ HandyBoard/Interactive C/motors/sensors/LEGO

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Hardware Issues

- ☐ Don't put any pressure on the LCD screen.
 - > It can create a short-circuit with the chip underneath.
- ☐ Motors are not guaranteed to be identical. Robot might drift.
- ☐ If your robot goes too fast and slams into wall, then your robot can be damaged.
 - We don't have spare motors nor sensors.
- ☐ Don't need to use ports 0 and 3. Can use motor ports 1 and 2.
- ☐ If you notice strange behavior, then turn off HandyBoard and get TA.
- ☐ Beware of hot components, especially voltage regulator.
 - > If any chips are hot, then get TA immediately.
- ☐ Sensor/motor **plugs** may need a rubber band to hold them in place.
 - > Do not flex/strain wires nor wire solder joints.
- ☐ Touch bumpers should be friction free and responsive to light touch.

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Post-lab 3 presentation - week of Sep 17

- ☐ See previous lecture slides on Oral Team Presentations
- Peer evaluations
 - Everyone in the lab section will evaluate you and your team
 - > You do not evaluate yourself
 - Individual category
 - Delivery (voice, eye contact, etc.)
 - > Team categories
 - Slides (easy to read, illustrative examples, etc.)
 - Complete (contains all elements of Design Portfolio)
 - Persuasive

Executive Summary Assignment

- ☐ Due in **lecture** on October 15.
 - One page writing assignment to be reviewed by the Writing Lab Instructors in the Writing Lab (2nd floor Siegel Hall)
 - The "Executive Summary" is an argument, i.e., you will present a thesis, your analysis, and some evidence.
 - > See links on ECE 100 web page
 - Technical Communication Resources; Argument Fundamentals
- ☐ Topic: autonomous robot design proposal
 - You are the lead engineer for autonomous robots at a hi-tech automation and robotics firm
 - Senior management has requested a design proposal for a robot that will meet a variety of customer needs with a better price/performance ratio than your competitor's current product
 - > Use your LEGO robot prototype to demonstrate the strength of your design

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Lab 2 Observations

- ☐ You may modify your robot, but keep it robust! You only have 60 minutes to prepare your robot for competition.
 - > Document your design.
- ☐ Feel free to modify your code. Simplicity is key.
 - Break the problem into smaller subproblems, i.e., modular components.
 - Write testing routines.
 - Turn time tester: "for" loop that turns right four times.
 - Forward tester: "while" loop that runs forward for a fixed amount of time.
 - Curve tester: "while" loop with various "motor" values
 - Take risks and learn from your mistakes.
- How many ways can you stop the motors?
 - Four solutions. Re-read Appendix E.

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Interactive C Questions

- Syntax
 - > Check syntax with Interactive C 8.0.2
- Spacing
 - > Code readability important for humans
- #include
 - > Global scope only needed once
- ☐ float timer ()
 - > Uses global variable "timer"
 - > Also depends on "reset_timer()" and IC library function "seconds()"
- Global variables
 - Can be declared anywhere; scope not limited to file which contains declaration
- Metasens
- □ arrays

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Bad right touch sensor - bad IC code?

```
/* mainla.ic */
#include "turtle.ic"
void main() {
    while (1) {
        forward();
        if (digital(LEFT_TOUCH)) {
            bockward(); sleep(0.6);
            right(); sleep(0.4);
        if (digital(RIGHT_TOUCH)) {
            backward(); sleep(0.6);
            left(); sleep(0.4);
        }
    }
}

/* mainla.ic */
#include "turtle.ic"
void main()
{
    while (1)
{
        forward();
        if (digital(LEFT_TOUCH))
        }
    }
}

/* mainla.ic */
#include "turtle.ic"
void main()
{
        backward();
        sleep(0.6);
        right();
        sleep(0.6);
        right();
        sleep(0.6);
        if (digital(LEFT_TOUCH)) {
            backward();
        sleep(0.6);
        left();
        sleep(0.4);

    }
}

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```

Brainstorming Exercise

- ☐ What attributes do you expect in high quality products or services? Consider a variety of markets, such as:
 - > Consumer electronics
 - > Education
 - > Health services
 - > Infrastructure
 - > Residential
 - > Transportation
- ☐ What is the most important attribute?

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